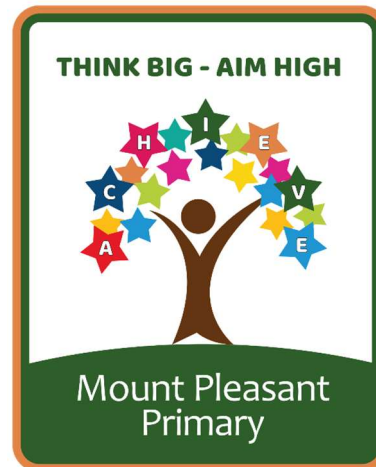


Mount Pleasant Primary School

Art & Design Curriculum



Early Years Framework and Key Stage 1 and 2 National Curriculum

Early Years Framework		
ELG: Fine Motor Skills Children at the expected level of development will: <ul style="list-style-type: none"> • Use a range of small tools, including scissors, paint brushes and cutlery • Begin to show accuracy and care when drawing. 		Expressive Arts and Design ELG: Creating with Materials Children at the expected level of development will: <ul style="list-style-type: none"> • Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function • Share their creations, explaining the process they have used
National Curriculum		
Key Stages	Key Stage 1 Pupils should be taught: <ul style="list-style-type: none"> • to use a range of materials creatively to design and make products • to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination • to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space • about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. 	Key Stage 2 Pupils should be taught: <ul style="list-style-type: none"> • to create sketch books to record their observations and use them to review and revisit ideas • to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] • about great artists, architects and designers in history.

MPPS Art & Design Long Term Plan

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1	Block A -Drawing Explore materials and tools for mark making.		Block E- 3D Use natural and manmade materials Create plaster casts from clay Impressions.		Block B -Painting Explore mark making with paint, using primary colours.	
Year 2		Block A -Drawing Evoke mood and represent movement through mark making.		Block C- Printmaking Create repeated patterns with positive and negative space. Print using natural objects as a stimulus.		Block D- Textiles and Collage Explore dip dye technique Use relief and block printing techniques on fabric. Create work focusing on pattern, line and colour using mixed-media
Year 3	Block B - Printmaking Create monoprints and explore mark making and pattern with printing tools.		Block C- Textiles and Collage Explore pattern and colour combinations Use collagraph and Plasticine blocks and tie dye Explore positive and negative space Explore line and shape and create paper collage.		Block E - Painting Use a range of paint techniques to create backgrounds for effect	
Year 4		Block A - Drawing Create contour drawings using still life		Block B - Painting Learn about abstract art and develop colour	.	Block D- 3D and Collage Create wire structures,

		and natural forms as stimulus.		mixing skills to include tertiary colours		focusing on line and form Combine 3D materials Combine a range of techniques such as overlapping and layering.
Year 5	Block B - Printmaking Create three colour prints and combine printing techniques.		Block D- 3D Create three colour prints and combine printing techniques.		Block E - Painting Explore a range of effects which can be achieved using watercolour paint	
Year 6		Block A - Drawing Combine techniques to create abstract images Learn about surrealism and portraiture.		Block B- Painting and Collage Create still life compositions by combining different media and in response to cubist work Adapt and refine ideas and techniques and respond to different styles of artists and art movements.		Block C- Printmaking and Textiles Use perspective drawings as a starting point for textiles work Explore batik technique Draw and paint on fabric surfaces.

Core Content and Expectations: Block A and Block B

	Block A	Block B
Year1	Drawing Explore materials and tools for mark making Know marks can be made using a variety of drawing tools. Be able to select appropriate tools to make a range of marks.	Painting Explore mark making with paint, using primary colours. Know that paint can be used to create marks and know the names of the primary colours. Be able to make thick and thin marks and identify shades of primary colours.
Year 2	Drawing Evoke mood and represent movement through mark making. Know that the surface drawn on will create different effects. Be able to use a range of mark makers to create a variety of effects, depending on the surface they are placed on.	
Year 3		Printmaking Create monoprints and explore mark making and pattern with printing tools. Know how to use a printing slab and roller Know how to create different printing blocks.
Year 4	Drawing Create contour drawings using still life and natural forms as stimulus. Know what is meant by still life. Know how to identify details. Know how to use a viewfinder to create a focal point or an area of interest. Be able to assemble objects to create an interesting composition. Be able to use a viewfinder and use fine control to add detail.	Painting Learn about abstract art and develop colour mixing skills to include tertiary colours. Know similarities and differences between the work of two artists. Know that abstract art is more about the shapes, colours and feelings it expresses – it is not about it being a realistic depiction. Be able to make comparisons and form opinions. Be able to create an abstract painting of a natural object.
Year 5		Printmaking Create three colour prints and combine printing techniques. Know that reduction is a method of block printing where part of the block is removed and each colour is printed on top of the last. Be able to create reduction prints and explain and record the process.

Year 6	Drawing Combine techniques to create abstract images. Learn about surrealism and portraiture. Know about the different elements of art and design. Be able to work artistically using: shape, line, form, texture, colour, value and space.	Painting and Collage Create still life compositions by combining different media and in response to cubist work. Adapt and refine ideas and techniques and respond to different styles of artists and art movements Know that observation of still life can be responded to through a combination of different media and styles. Be able to create a still life using a variety of colours, textures and materials, including paint.
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Core Content and Expectations: Block C and Block D

	Block C	Block D
Year 1		
Year 2	Printmaking Create repeated patterns with positive and negative space. Print using natural objects as a stimulus. Know prints can be made from natural objects. Know how to make a collagraph printing block. Be able to create repeated patterns Be able to combine printing techniques.	Textiles & Collage Explore dip dye technique. Use relief and block printing techniques on fabric Create work focusing on pattern, line and colour using mixed-media. Know reconstructed paintings are made using images (and materials) that were originally part of something else. Be able to select appropriate pre-used images, colours and textures to create a new picture.
Year 3	Textiles & Collage Explore pattern and colour combinations Use collagraph and Plasticine blocks and tie dye. Explore positive and negative space. Explore line and shape and create paper collage. Know a mandala means circle in Sanskrit. Know mandalas are designs used in Hinduism and Buddhism Know quilting is a way of conveying a message. Be able to create collaged patterns within concentric circles.	

	Be able to tell a story using textiles and collage.	
Year 4		3D and Collage Create wire structures, focusing on line and form. Combine 3D materials. Combine a range of techniques such as overlapping and layering. Know an illusion can suggest movement. Know proportion will make a figure seem realistic. Be able to assemble pieces of paper to create the illusion of movement. Be able to create figures that are in proportion and out of proportion.
Year 5		3D Create slab and coil pots and learn techniques to join and seal clay sections. Create tissue paper bowls. Know an armature can be used to create a piece of 3D art. Know clay can be joined by a score and slip method. Be able to use armatures to produce 3D forms. Be able to join two or more pieces of clay.
Year 6	Printmaking and Textiles Use perspective drawings as a starting point for textiles work. Explore batik technique. Draw and paint on fabric surfaces. Know batik is a method of making marks on cloth using hot wax Know perspective is a technique that enables artists to create the illusion of depth to a painting or drawing. Be able to apply wax to the surface of fabric and dye it to create coloured designs. Be able to create a simple one-point perspective sketch.	

Core Content and Expectations: Block E

	Block E
Year 1	3D Use natural and man-made materials. Create plaster casts from clay impressions. Know sculptures can be made out of many different materials. Know artists take inspiration from the work of others Be able to select materials based on their properties. Be able to take inspiration from the work of an artist
Year 2	
Year 3	Painting Use a range of paint techniques to create backgrounds for effect. Know backgrounds can be painted for effect Know negative space is the area behind and around the main focus of the painting. Be able to use a range of techniques to create backgrounds for effect. Be able to paint backgrounds that create a negative space
Year 4	
Year 5	Painting Explore a range of effects which can be achieved using watercolour paint. Know different effects can be achieved with watercolour paint. Be able to select materials to create specific marks using watercolour paint.
Year 6	